



2016 Midwest JVA Challenge Pool/Bracket Results



[Home](#) [Files](#) [Clubs](#) [Teams](#) [Court Sched](#) [Player/Staff](#) [Pool/Bracket](#) [Standings/Record](#)

Filter

Division:
 Pool/Bracket:

[Previous](#)

17 Open - R1G1P4

[Next](#)

Record/Stats

Team	Matches		Sets		Match %	Set %	Point Ratio	Final
	Won	Lost	Won	Lost				
[+] Iowa Rockets 17R (IA) (4)	0	0	0	0				
[+] VCNebraska 17 Elite (GP) (5)	0	0	0	0				
[+] Team NL 1 (CA) (12)	0	0	0	0				
[+] Nebraska Juniors 172 (GP) (13)	0	0	0	0				

Matches - 2 of 3 to 25(15)

1st Team	2nd Team	Schedule	Score	Work Team
Iowa Rockets 17R (IA) (4) †	Team NL 1 (CA) (12)	ISC Court 13 at 5/7 8:00 AM		VCNebraska 17 Elite (GP) (5)
VCNebraska 17 Elite (GP) (5) †	Nebraska Juniors 172 (GP) (13)	ISC Court 13 at 5/7 9:00 AM		Iowa Rockets 17R (IA) (4)
Iowa Rockets 17R (IA) (4) ††	Nebraska Juniors 172 (GP) (13)	ISC Court 13 at 5/7 10:00 AM		Team NL 1 (CA) (12)
VCNebraska 17 Elite (GP) (5) †	Team NL 1 (CA) (12) †	ISC Court 13 at 5/7 11:00 AM		Iowa Rockets 17R (IA) (4)
Team NL 1 (CA) (12)	Nebraska Juniors 172 (GP) (13) †	ISC Court 13 at 5/7 12:00 PM		VCNebraska 17 Elite (GP) (5)
Iowa Rockets 17R (IA) (4)	VCNebraska 17 Elite (GP) (5) †	ISC Court 13 at 5/7 1:00 PM		Nebraska Juniors 172 (GP) (13)

Future Round Matches

Rank	Next Match	Next Work Assignment
1 - 1st-R1G1P4	ISC Court 8 at 5/8 9:00 AM (R2G1GM3)	ISC Court 8 at 5/8 10:00 AM ◊
2 - 2nd-R1G1P4	ISC Court 9 at 5/8 9:00 AM (R2G1GM4)	ISC Court 9 at 5/8 8:00 AM
3 - 3rd-R1G1P4	ISC Court 18 at 5/8 8:00 AM (R2G2SM1)	ISC Court 18 at 5/8 9:00 AM ◊
4 - 4th-R1G1P4	ISC Court 4 at 5/8 4:00 PM (R2G3BM1)	

- † - Indicates the team is the work team for the previous match on the same court.
- ‡ - Indicates the team is the work team for the following match on the same court.
- λ - Indicates the team is the work team for the following match on the same court if they win this match.
- φ - Indicates the team is the work team for the following match on the same court if they lose this match.
- ◊ - Indicates that the work team assignment is not definite (depends on win/loss of previous match).

